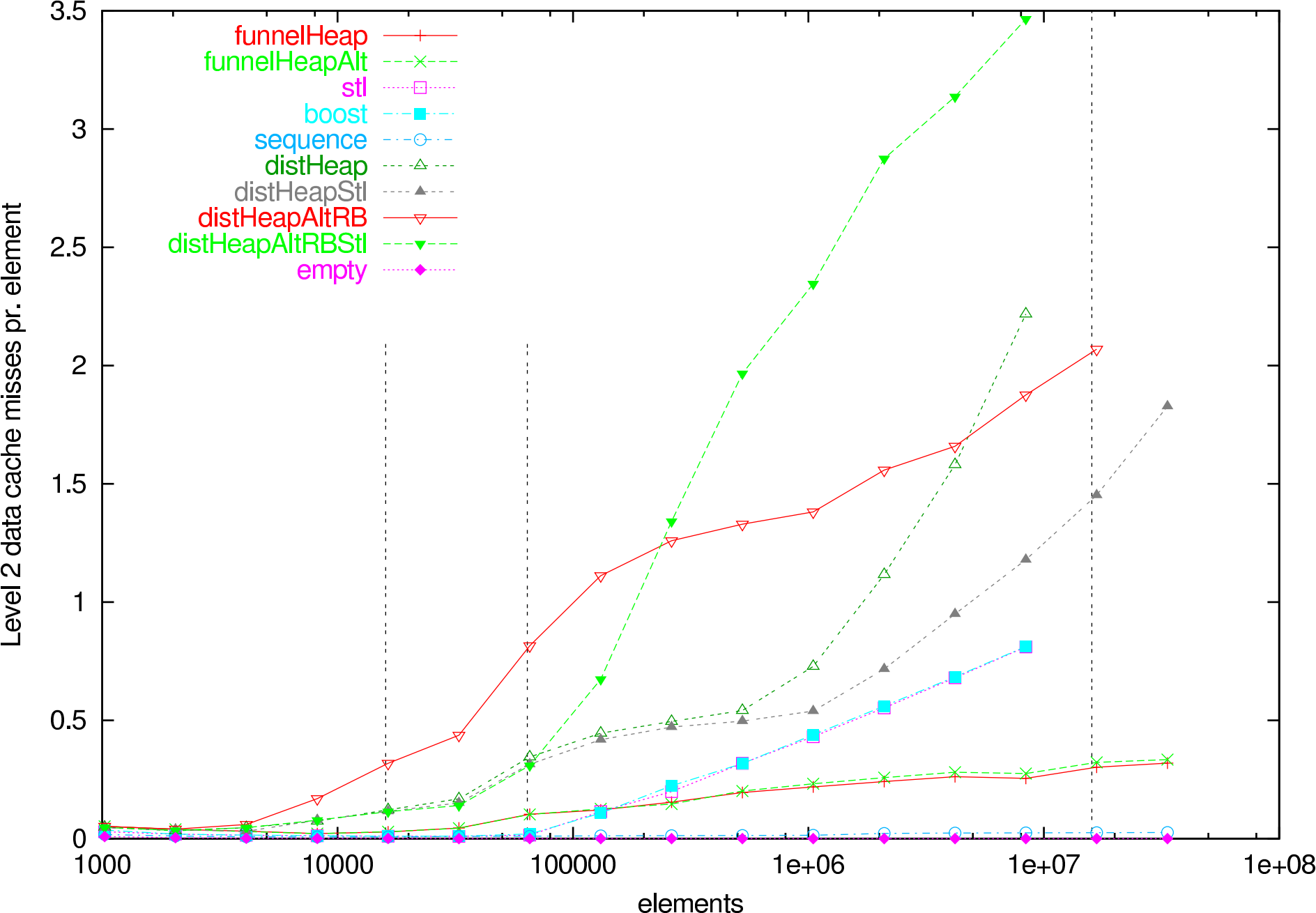
funnelHeap
funnelHeapAlt
stl
boost
sequence
distHeap
distHeapStl
distHeapAltRB
distHeapAltRBStl
empty
Level 2 data cache misses pr. element
elements
0
0.5
1
1.5
2
2.5
3
3.5
1000
10000
100000
1e+06
1e+07
1e+08