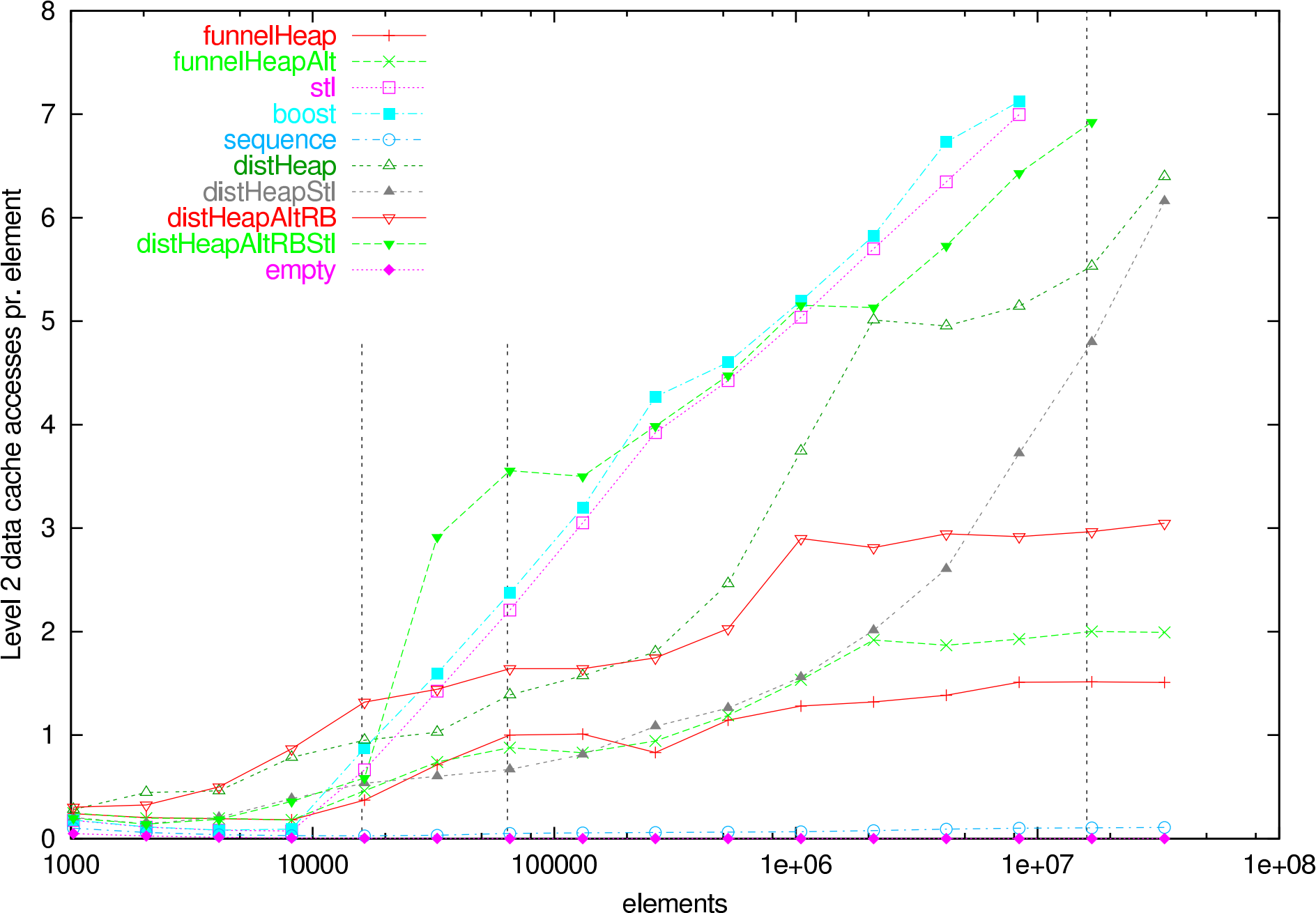
funnelHeap
funnelHeapAlt
stl
boost
sequence
distHeap
distHeapStl
distHeapAltRB
distHeapAltRBStl
empty
Level 2 data cache accesses pr. element
elements
0
1
2
3
4
5
6
7
8
1000
10000
100000
1e+06
1e+07
1e+08