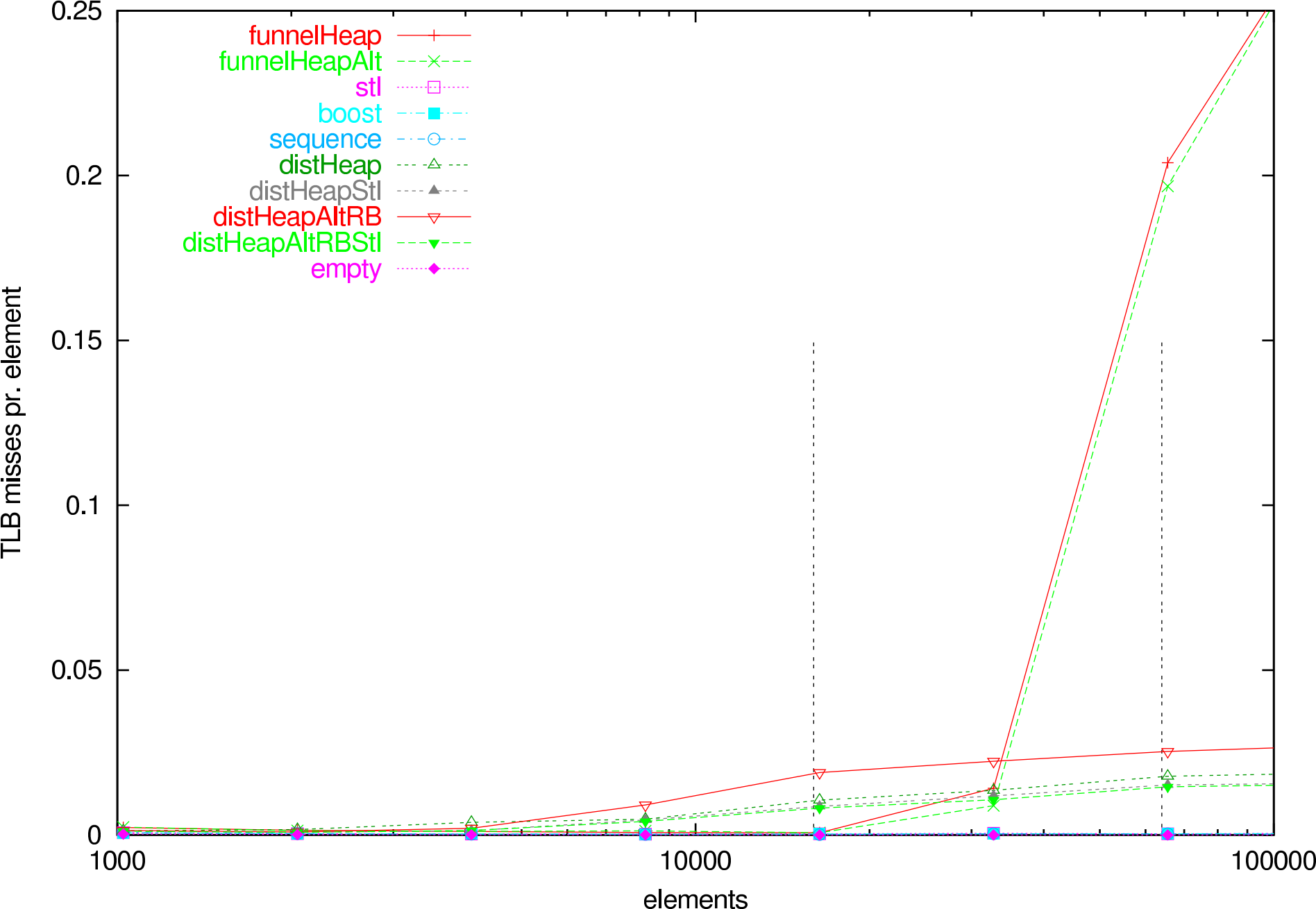
funnelHeap
funnelHeapAlt
stl
boost
sequence
distHeap
distHeapStl
distHeapAltRB
distHeapAltRBStl
empty
TLB misses pr. element
0.25
0.2
0.15
0.1
0.05
0
1000
10000
100000
elements